



This Record Certifies that

Played

by

Player

RPGA #

Has Completed

KET7-09 A Thorny Issue

A Regional Adventure

Set in the Ket Region



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region

Event: _____ Date: _____

DM: _____

Signature

RPGA #



Adventure Record#

597 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

APL 2

max 450xp; 450gp

APL 4

max 675 xp; 650 gp

APL 6

max 900 xp; 900 gp

APL 8

max 1,125 xp; 1,300 gp

APL 10

max 1,350 xp; 2,300 gp

APL 12

max 1,575 xp; 3,300 gp

Lawbreaker: You have broken the Beygraf's law, and been sentenced. If you fled Molvar rather than facing punishment, at the start of each adventure set in Molvar, or if you enter Molvar during an adventure, you have a 25% change of being immediately caught and sentenced to twice the original penalty. There is no escape once recaptured – your involvement in the adventure ends and you must serve the sentence.

Crime: _____

Sentence: _____

Captured by Bisselites: You have been captured by the Bissel army. When you are eventually ransomed, you have lost 4 TUs, as well as having to spend 100 gp x APL on the ransom.

Druidic Learning: From the documents recovered, you have gained access to the following spells: *as the frost* (PHBII), *contingent energy resistance* (SC), *fires of purity* (SC), *heal animal companion* (SC), *jagged tooth* (SC), *snake's swiftness* (SC), and *wings of air* (SC).

Giant Wasp: You may take a giant wasp as an animal companion. It can be taken at Druid level -3, and has an Intelligence of 1, granting it 8 ranks in Spot and the feats Armor Proficiency (light) and Improved Natural Attack (sting). It is not an animal, and animal-only spells will not work on it, but it is considered an animal companion, even though it is of the Vermin type, advancing only Fort saves as high. Void this award if the giant wasp is killed.

Payment: You gain access to the items in the Item Access box below that are marked with a *.

True to the Beygraf: You have shown your loyalty to Nadaid, and are rewarded with Regional access to up to three items listed on this AR (circle them), as well as a Point of Influence with Nadaid. In addition, the Church of Hextor in Ket will enhance one weapon with Bloodfeeding, Consumptive, Impaling, or Transmuting for you, after any Ket adventure. (All enhancements are from MIC)

Loyalty Questioned: You have acted against Nadaid in the struggle for Ket's future. You lose any membership or influence/favours with Nadaid and the Archons.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2

❖ *+1 large chain shirt barding of agility* (Adventure; MIC 6, 2,050 gp)

❖ **Blessed bandage* (Adventure; MIC 152, 10 gp)

❖ **Burning veil* (Adventure; MIC 211, 1,000 gp)

❖ **Caustic veil* (Adventure; MIC 211, 2,000 gp)

❖ **Wilding clasp* (Adventure; MIC 190, 4000 gp)

APL 4 (Including APL 2)

❖ **Badge of valor* (Adventure; MIC 207, 1,200 gp)

❖ **Helm of tactics* (Adventure; MIC 207, 2,000 gp)

❖ **Veil of storms* (Adventure; MIC 211, 4,000 gp)

APL 6 (Including APLs 2-4)

❖ **Horn of resilience* (Adventure; MIC 207, 5,000 gp)

❖ **Veil of whispers* (Adventure; MIC 211, 7,000 gp)

APL 8 (Including APLs 2-6)

❖ **Raptor's mask* (Adventure; MIC 209, 3,500 gp)

❖ **Ring of spell-battle* (Adventure; MIC 127, 12,000 gp)

❖ **Veil of doors* (Adventure; MIC 211, 11,000 gp)

APL 10 (Including APLs 2-8)

❖ **Crown of flames* (Adventure; MIC 209, 8,500 gp)

❖ **Serpentine veil* (Adventure; MIC 211, 16,000 gp)

❖ **Talon scepter* (Adventure; MIC 209, 10,305 gp)

APL 12 (Including APLs 2-10)

❖ **Phoenix cloak* (Adventure; MIC 209, 50,000 gp)

❖ **Turquoise veil* (Adventure; MIC 211, 22,000 gp)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 OF 2 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL